

COMANCHEROS

Consisting of:

1 Comanchero Leader, 0-6 Comancheros, 0-3 Renegade Indians, 0-1 Indian Scout, 0-3 Mexican Bandidos, 0-1 Doctor

Squad Variants:

- ⊛ All members of the *Squad* can buy the *seasoned fighter* characteristic for a total cost of +40 points.
- ⊛ All members of the *Squad* can buy the *bad reputation* characteristic for a total cost of +40 points.

MODEL/GROUP	TV	WEAPON	CHARACTERISTICS	COST
Comanchero Leader	5	Breech-loading rifle, Revolver, Knife	cut-throat, gunslinger, leader, marksman (rifle), veteran	100
Comanchero	4	Revolver, Knife	cut-throat, veteran	55
Renegade Indian	4	Breech-loading rifle, Tomahawk, Knife	agile, eagle-eye	60
Indian Scout	3	Breech-loading rifle, Tomahawk, knife	eagle-eye, local knowledge (broken ground, woods), stealthy	80
Mexican Bandido	3	Revolver, Knife	cut-throat, gunslinger	45
Doctor	3	Knife	doc, veteran	45

UNIT VARIANTS:

- ⊛ The Comanchero Leader can replace his Breech-loading rifle with a Repeater carbine for +5 points.
- ⊛ The Comanchero Leader can replace his Knife with a Saber for +5 points.
- ⊛ The Comanchero Leader and the Comancheros can buy the *mounted* characteristic for +15 points each.
- ⊛ The Comanchero Leader and the Comancheros, if *mounted*, can buy the *expert rider* characteristic for +10 points each.
- ⊛ Up to six Comancheros can buy the *gunslinger* characteristic for +10 points each.
- ⊛ Up to four Comancheros can buy the *move & fire (pistol)* characteristic for +15 points each.
- ⊛ Each Comanchero can add a second Revolver to their equipment for +10 points each.
- ⊛ Each Comanchero can add a Breech-loading rifle to their equipment for +10 points each.
- ⊛ Each Comanchero and each Renegade Indian can replace their Breech-loading rifles with a Repeater carbine for +5 points each.
- ⊛ Each Comanchero and each Renegade Indian can buy the *marksman (rifle)* characteristic for +10 points each.
- ⊛ Each Renegade Indian can buy the *veteran* characteristic for +10 points each.
- ⊛ Each Renegade Indian can add the *mounted*, *expert rider* and *indian tactics* characteristics for +30 points each.
- ⊛ Each Renegade Indian can buy the *camouflage* characteristic for +5 points each but only if they are not *mounted*.
- ⊛ Each Renegade Indian can buy the *marksman (tomahawk)* characteristic for +10 points each.
- ⊛ Up to two Renegade Indians can add a Revolver to their equipment for +10 points each.
- ⊛ The Indian Scout can add the *mounted*, *expert rider* and *indian tactics* characteristics at no extra cost (but loses the *stealthy* characteristic).
- ⊛ Each Mexican Bandido can add a second Revolver to their equipment for +10 points each.
- ⊛ Each Mexican Bandido can buy the *extra rounds* characteristic for +5 points each.