

# COMANCHES

## Consisting of:

1 Comanche Chief, 0-10 Comanche Braves, 0-1 Comanche Scout, 0-1 Shaman; 0-3 Groups of young Comanche braves

## Squad Variants:

- ⊛ All members of the *Squad* can buy the *seasoned fighter* characteristic for a total cost of +40 points.
- ⊛ All members of the *Squad* can buy the *bad reputation* characteristic for a total cost of +40 points.

MODEL/GROUP	TV	WEAPON	CHARACTERISTICS	COST
<b>Comanche Chief</b>	5	Breech-loading rifle, War Axe, Throwing knife	eagle-eye, expert rider, indian tactics, leader, marksman (rifle), mounted, veteran	140
<b>Comanche Brave</b>	4	Bow, Tomahawk, Knife	eagle-eye, expert rider, indian tactics, mounted	85
<b>Comanche Scout</b>	3	Breech-loading rifle, Tomahawk, knife	eagle-eye, local knowledge (broken ground, woods), stealthy	80
<b>Shaman</b>	3	Tomahawk, Knife	doc, eagle-eye, expert rider, indian tactics, local knowledge (broken ground), mounted, veteran	95
<b>Group of young Comanche braves (3)</b>	2	Spear, Tomahawk, Knife	camouflage, local knowledge (broken ground)	120

## UNIT VARIANTS:

- ⊛ The Comanche Chief can replace his Breech-loading rifle with a Repeater carbine for +5 points.
- ⊛ The Comanche Chief can replace his War Axe with a Saber for -20 points.
- ⊛ The Comanche Chief and each Comanche Brave can buy the *cut-throat* characteristic for +5 points each.
- ⊛ The Comanche Chief and up to two Comanche Braves can add an Heavy Revolver to their equipment for +15 points each.
- ⊛ Up to two Comanche Braves can replace their Bows with a Spear at no extra cost.
- ⊛ Each Comanche Brave can buy the *marksman (bow)* characteristic for +10 points each.
- ⊛ Each Comanche Brave can replace their Knife with a Saber for +5 points each.
- ⊛ Each Comanche Brave can buy the *veteran* characteristic for +10 points each.
- ⊛ Each Comanche Brave can buy the *marksman (tomahawk)* characteristic for +10 points each.
- ⊛ Each Comanche Brave can buy the *move & fire (bow)* characteristic for +15 points each.
- ⊛ Up to six Comanche Braves can replace their Bow with a Breech-loading rifle at no extra cost.
- ⊛ Up to six Comanche Braves can replace their Bow with a Repeater carbine for +5 points each.
- ⊛ Up to six Comanche Braves can buy the *marksman (rifle)* characteristic for +10 points each.
- ⊛ Up to four Comanche Braves can add a Revolver to their equipment for +10 points each.
- ⊛ Up to four Comanche Braves can buy the *gunslinger* characteristic for +10 points each.
- ⊛ Up to two Comanche Braves can buy the *move & fire (pistol)* characteristic for +15 points each.
- ⊛ Up to four Comanche Braves can buy the *infiltrator* characteristic for +15 points each.
- ⊛ The Comanche Scout can add the *mounted*, *expert rider* and *indian tactics* characteristics at no extra cost (but loses the *stealthy* characteristic).
- ⊛ All models in the Groups of young Comanche Braves can replace their Spears with Bows at no extra cost.