

# RESERVATION RENEGADES

## Consisting of:

1 Renegade Chief, 0-12 Renegade Indians, 0-1 Medicine Man

## Squad Variants:

- ⊛ All members of the *Squad* can buy the *seasoned fighter* characteristic for a total cost of +40 points.
- ⊛ All members of the *Squad* can buy the *bad reputation* characteristic for a total cost of +40 points.

MODEL/GROUP	TV	WEAPON	CHARACTERISTICS	COST
Renegade Chief	5	Breech-loading rifle, Knife	agile, cut-throat, leader, marksman (rifle), veteran	85
Renegade Indian	4	Breech-loading rifle, Tomahawk, Knife	agile, cut-throat, eagle-eye	65
Medicine man	3	Revolver, Knife	doc, cut-throat, eagle-eye, veteran	65

## UNIT VARIANTS:

- ⊛ The Renegade Chief can replace his Breech-loading rifle with a Repeater carbine for +5 points.
- ⊛ The Renegade Chief can replace his Knife with a Saber for +5 points.
- ⊛ The Renegade Chief and each Renegade Indian can add the *mounted*, *expert rider* and *Indian tactics* characteristics for +30 points each.
- ⊛ The Renegade Chief and each Renegade Indian can buy the *camouflage* characteristic for +5 points each. (only if not *mounted*)
- ⊛ The Renegade Chief and up to two Renegade Indians can add an Heavy Revolver to their equipment for +15 points each.
- ⊛ Up to two Renegade Indians can replace their Tomahawks with a Spear at no extra cost.
- ⊛ Up to two Renegade Indians can replace their Breech-loading rifles with a Bow at no extra cost.
- ⊛ Each Renegade Indian can buy the *marksman (rifle)* characteristic for +10 points each.
- ⊛ Each Renegade Indian can replace their Knife with a Saber for +5 points each.
- ⊛ Each Renegade Indian can buy the *veteran* characteristic for +10 points each.
- ⊛ Each Renegade Indian can buy the *marksman (tomahawk)* characteristic for +10 points each.
- ⊛ Each Renegade Indian can buy the *marksman (spear)* characteristic for +10 points each.
- ⊛ Up to two Renegade Indians can buy the *move & fire (bow)* characteristic for +15 points each.
- ⊛ Each Renegade Indian can replace their Breech-loading rifles with a Repeater carbine for +5 points each.
- ⊛ Up to six Renegade Indians can add a Revolver to their equipment for +10 points each.
- ⊛ Up to six Renegade Indians can buy the *gunslinger* characteristic for +10 points each.
- ⊛ Up to four Renegade Indians can buy the *move & fire (pistol)* characteristic for +15 points each.
- ⊛ A Renegade Indian can buy the *infiltrator* characteristic for +15 points each.
- ⊛ A Renegade Indian can buy the *stealthy* characteristic for +30 points each.